Name: $\qquad$

## RECIPE MAKER: PRE-PICKED RECIPE

Let's make Moose Juice!

1. Follow Ya Ya's recipes by adding ingredients into the blender. Let's make an Orange Fiesta!
2. To add your ingredients, draw the correct number of fruit inside the blender.
3. Write the total number of fruit under the line in your recipe notebook.
4. CHECK: Does the total number of fruit in the blender match the number written on the recipe notebook? Add or subtract fruit to match the number.

[^0]Name: $\qquad$

Date:

## RECIPE MAKER: PRE-PICKED RECIPE

Let's make Moose Juice!

1. Follow Ya Ya's recipes by adding ingredients into the blender. Let's make a Magic Moose!
2. To add your ingredients, draw the correct number of fruit inside the blender.
3. Write the total number of fruit under the line in your recipe notebook.
4. CHECK: Does the total number of fruit in the blender match the number written on the recipe notebook? Add or subtract fruit to match the number


Teacher Note: Use multilink cubes as fruit to reduce prep time. One color will equal one type of fruit.

Name: $\qquad$

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## RECIPE MAKER: ONE TYPE OF FRUIT

Make your own recipe with one type of fruit:

1. Make your own recipe by adding ingredients to the blender. Pick a number between 1 and 20 and write it in the notebook. Name your juice!
2. To add your ingredients, draw the correct number of fruit inside the blender.
3. Write the total number of fruit under the line in your recipe notebook.
4. CHECK: Does the total number of fruit in the blender match the number written in the recipe notebook? Add or subtract fruit to match the number.

Juice:


[^1]Name: $\qquad$

Date:

## RECIPE MAKER: TWO TYPES OF FRUIT

Make your own recipe with two types of fruit:

1. Make your own recipe by adding ingredients into the blender. Pick two numbers between 1 and 20 and write it in the recipe notebook. Name your juice!
2. To add your ingredients, draw the correct number of fruit inside the blender.
3. Write the total number of fruit under the line in your recipe notebook.
4. CHECK: Does the total number of fruit in the blender match the number written in the recipe notebook? Add or subtract fruit to match the number.

[^2]Name: $\qquad$

## RECIPE MAKER: THREE TYPES OF FRUIT

Make own recipe with three types of fruit:

1. Make your own recipe to add ingredients into the blender. Pick three numbers between $1-20$ to write next to the fruit in the notebook. Name your juice!
2. To add your ingredients, draw the correct number of fruit inside the blender.
3. Write the total number of fruit under the line in your recipe notebook.
4. CHECK: Does the total number of fruit in the blender match the number written in the recipe notebook? Add or subtract fruit to match the number.

Juice:


[^3]Name: $\qquad$

Date:

## NUMBER FLASHCARDS 1-10

Cut out flash cards to create addition and subtraction equations using numbers 1-20. Fold cards in half on the dotted line to use only the number or dot side of the card. Ex: (Card + Card = ?)


##  <br> 等 $M$ MA A <br>  <br> ACTIVITY WORKSHEET: <br> PET BINGO

Name: $\qquad$

Date:

## NUMBER FLASHCARDS 11-20

Cut out flash cards to create addition and subtraction equations using numbers 1-20. Fold cards in half on the dotted line to use only the number or dot side of the card. Ex: (Card + Card = ?)


Name: $\qquad$

Date: $\qquad$

## ADDITION USING NUMBERS 1-20

Solve the equations. Color the pets with the correct answers. Get three in a row to win.


LEVEL 1 (For beginners, solve level 1 equations)
$12+1=$
$5+1=$ $\qquad$ $4+4=$ $\qquad$
$3+1=$ $\qquad$ $4+1=$ $\qquad$ $9+0=$ $\qquad$
$3+0=$ $\qquad$
$5+5=$ $\qquad$
$6+1=$ $\qquad$
LEVEL 2
(For beginners, solve level 2 equations)
$7+6=$ $\qquad$ $4+2=$ $\qquad$ $6+2=$ $\qquad$
$2+2=$ $\qquad$ $2+3=$ $\qquad$
$2+1=$ $\qquad$
$6+4=$ $\qquad$
$4+5=$ $\qquad$
$5+2=$ $\qquad$

If you get stuck, count the dots:
1
$\begin{array}{ll}0 & 0 \\ 2 & 3\end{array}$
-0
4

9
10

Name: $\qquad$

Date: $\qquad$

## SUBTRACTION USING NUMBERS 1-20

Solve the equations. Color the pets with the correct answers. Get three in a row to win.


LEVEL 1 (For beginners, solve level 1 equations)
$\qquad$ $8-0=$ $\qquad$ $2-0=$ $\qquad$
$10-0=$ $\qquad$ 10-1 = $\qquad$ 2-1 = $\qquad$
5-1 = $\qquad$
8-1 = $\qquad$ 4-1 = $\qquad$
LEVEL 2 (For beginners, solve level 2 equations)

7-2 = $\qquad$ 10-2 = $\qquad$
10-4 = $\qquad$

10-1 = $\qquad$
$5-3=$ $\qquad$
$10-6=$ $\qquad$
9-2 = $\qquad$
4-3 =
$\qquad$
$8-5=$ $\qquad$

If you get stuck, count the dots:


Name: $\qquad$

Date: $\qquad$

## GO MOOSE



## Worksheets Needed:

Two sets of flashcard pages 1-20 (Pet Bingo)
Players:
2-4
Objective:
Learn to count and match a number of objects.
Goal of game:
Collect the most dot pairs.

## Setup:

Mix up the cards. One person deals 5 cards to each player. All extra cards go face down in the middle. Players hold their cards so they are able to see them, but no one else can.

Play:
This game is just like go fish, except the player will ask their opponent "Do you have a card with $\qquad$ number of dots?" Allow time for the players to count their dots. The person with the most dot pairs at the end of the game is the winner.


Directions: Fill in the blank and complete the counting series.

Count by l's up to 10 .
1.

2.

3.

4.


Count by l's up to 20.
1.

3.

4.



Directions: Fill in the blank and complete the counting series.
Count by 2's up to 20 .

2.

3.

4.


Count by 2 's up to 100 .
1.

3.

4.


## Curios <br> MBINI 2 DOT TO DOT

Name:

Date:

## COUNTING BY 5'S AND 10'S UP TO 100

Directions: Fill in the blank and complete the counting series.
Count by 5's up to 100.


3. $\{35)^{5}\{=\{20$, 45
(obj- $-\theta-\theta \cdot \theta$
(0) (8)-0.0-0-0-0

Count by 10 's up to 100 .
$(0)-\theta-\theta)$


4. 2



Directions: Fill in the blank and complete the counting series.

Count in order from 0 to 20.
1.

3.

4.


Count in order from 21 to 40.
1.

3.

4.


## Crayons arandir

## COUNTING IN ORDER FROM 41 TO 80

Directions: Fill in the blank and complete the counting series.
Count in order from 41 to 60.





Count in order from 61 to 80.





ACTIVITY WORKSHEET:
Name: $\qquad$
$\qquad$

COUNTING IN ORDER AND BACKWARDS FROM 81 TO 100
Directions: Fill in the blank and complete the counting series.

Count from 81 to 100.
1.

3.

4.


Count backwards from 100 to 81.
1.

3.

4.



Directions: Fill in the blank and complete the counting series.
Count backwards from 20 to 0.
1.

2.

3.

4.


Count backwards from 40 to 21.
1.

3.

4.


## Crayons arandir can 2 <br> acturrw worksite: <br> DOT TO DOT

## COUNTING BACKWARDS FROM 80 TO 41

Directions: Fill in the blank and complete the counting series.
Count backwards from 60 to 41.

1. 57 , 56


2. 2


Count backwards from 80 to 61.

1. $70.69 .68-\square-\square-\square=-\square=-a$




$\qquad$

## COMPARING LENGTHS

Find and circle the longest item.


Find and color in the shortest item.



Find the shapes. Color all circles blue, all triangles red, all squares yellow, and all rectangles green.



Find the shapes. Color all octagons pink, all pentagons orange, all hexagons brown, and all parallelograms purple.




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